- Dramascape

Brief Encounters Volume 13

65 foot Yacht



A Ship map for use with any system.

CREDITS

"Yes enjoy the party like it is your last night on Earth. Because it will be."

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Game Masters need quality maps for their miniatures. DramaScape is committed to bringing Game Masters the maps they need. This map product is a full-color, 24 x 10 inch, floor plan of a 65ft Yacht.

DramaScape map products are designed to be compatible with both square and hex-based games and this map product includes both types of overlays and also a no overlay version.

The first map is a cutaway view of the top deck of the yacht. There are stairs going down into the lower deck next to the motor control panel.

There is a semicircular couch and a square table for relaxing on the top deck. There is a roof above this middle area shown in the third map.

The second map is an internal view of the lower deck of the yacht. It is a weekender yacht and thus has enough space for some appliances and internal plumbing for its two bathroom stalls that each has a toilet and sink.

There is a lounge area with a quarter circular couch and a triangle table to the right of the stairs leading above deck. In the northwest corner is a room with two counters and cupboards for storing food and any appliances (such as a coffee maker or toaster) when not in use.

There are also a few empty closets as well that can be used to store clothes or could be used as changing rooms if needed.

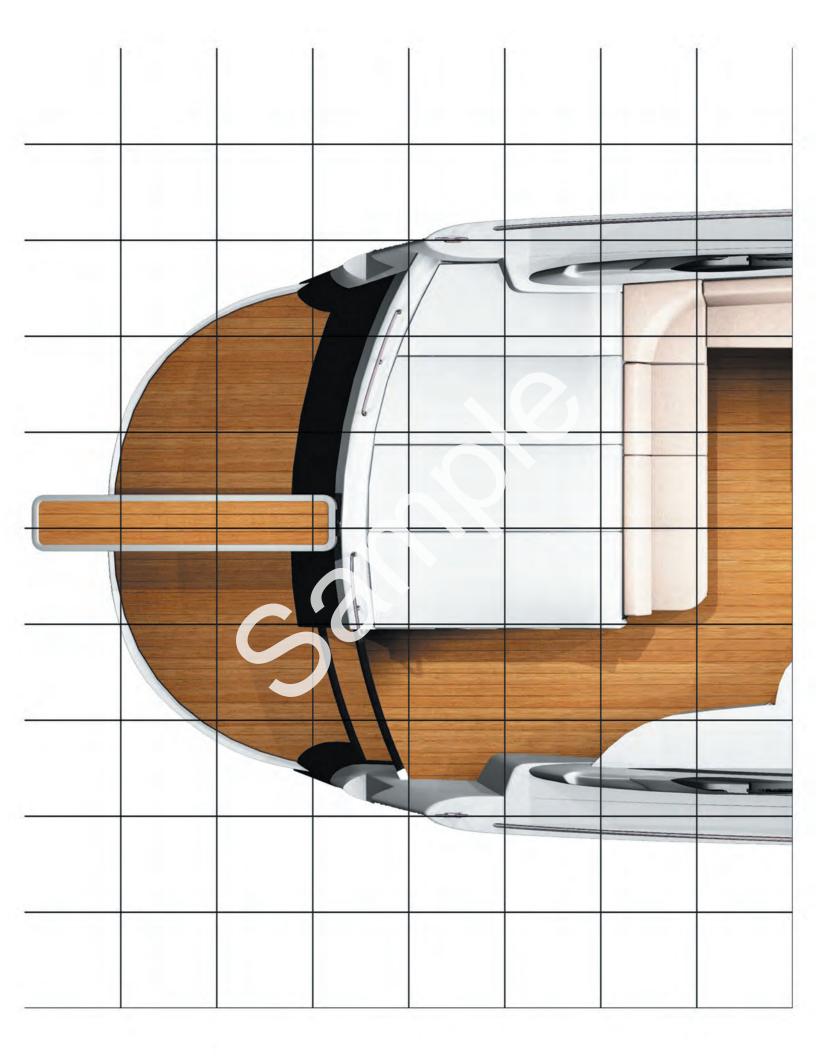
The third map is an external view of the top deck of the yacht, which shows the roof over the first map.

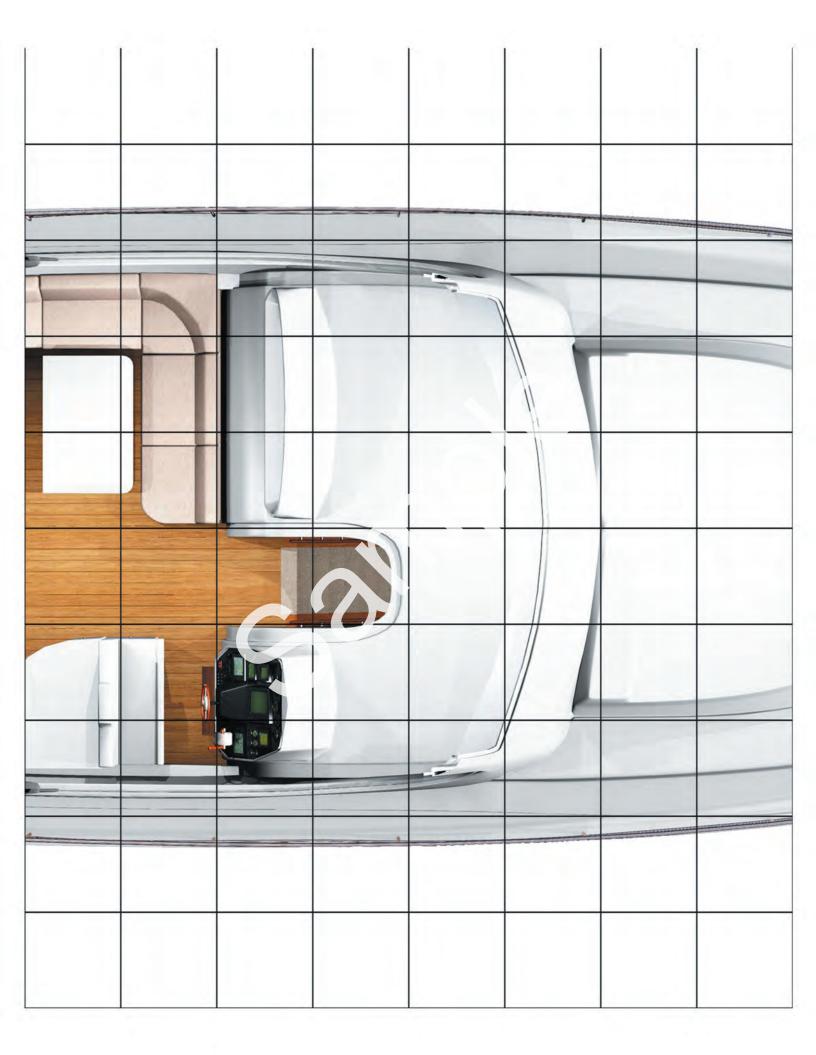
There is a sunroof above the motor control panel that shows a bit of the top deck underneath.

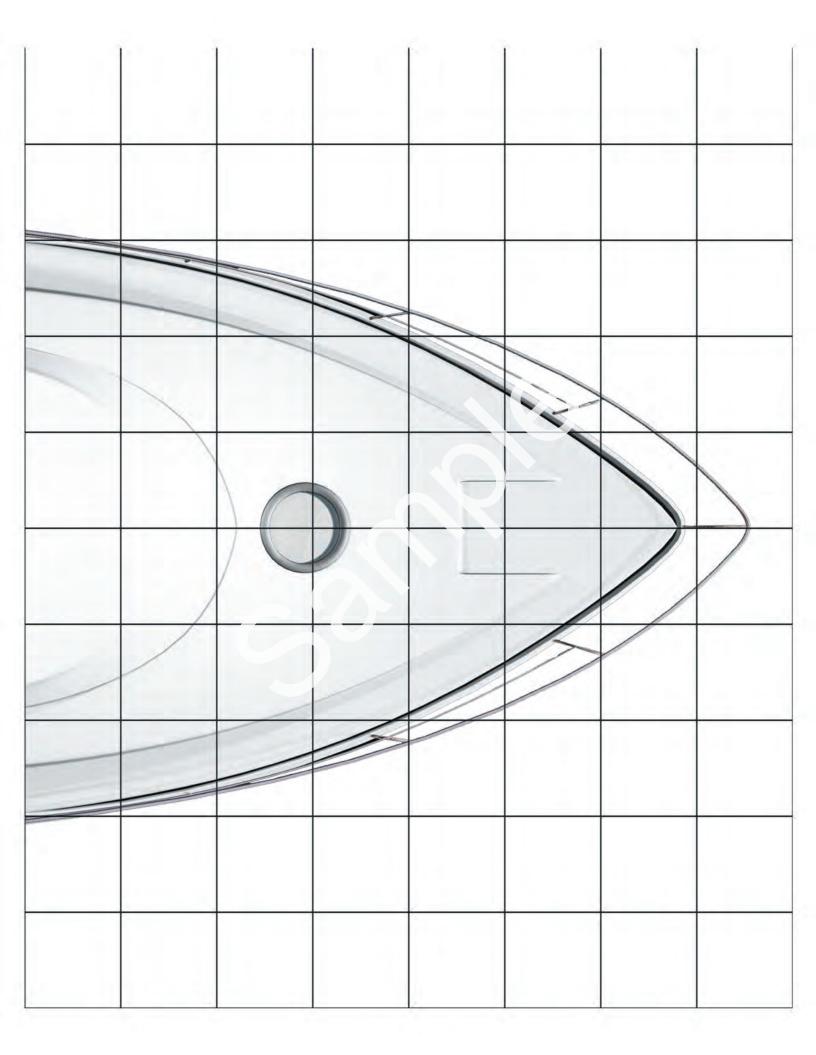
The first and third maps can be used as different above deck ships for chase scenes.











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The yacht is a three-deck floor plan of a modern day weekender motor yacht.

This product includes image files for your virtual tabletop (VIII).

The yacht is meant for use in motern at the sa

The yacht can be used in many ways. A rich player characters could use it as a mobile base from certains.

One idea is to use the two top deck plans (The open top and closed top) for a chase scene. Perhaps the player characters at coast guard or law enforcement trying to bust a bunch of drug running criming as the year excence in town at a drug bust and it leads them to the docks. The offining make a break for it in their yacht, and the group commandeers a yacht to chase after them. Can they eatch the criminals and put an auto trief drug smuggling?

Perhaps the group is invited to a wakend party at an island. The party borders on an orgy with lusty men and women giving into their most earnal desires and alcohol and drugs flowing freely. The great time ends prematurely, when some of the guests end up as dead as sacrifices by their host. The group might be captured to be sacrificed and witnesses the host summon a demon or horror beyond their imaginings. It quickly consumes the host and his bodyguards. The group needs to quickly escape their bonds as the demon or horror chases after them. The climax is on the yacht with the group needing to shake the demon off the boat or defeat the demon with any weapons they have on board the boat to survive.